

# Tedd Jung

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## EDUCATION

### Carnegie Mellon University

Bachelor of Science in Electrical & Computer Engineering, Concentration in Software

Pittsburgh, PA

May 2026

**Honors:** Dean's List F23

**CS Courses:** Computer Graphics (15-362), Computer Systems (18-213), Web Application Development (17-437), Data Structures and Algorithms (15-122), Matrices and Linear Transformations (21-241), Statistical Computing (36-350)

**EE Courses:** Electronic Devices and Analog Circuits (18-220), Structure and Design of Digital Systems (18-240), Signals and Systems (18-290), Physics II for Engineers (33-142)

## WORK EXPERIENCE

### Incoming Software Engineer Intern

Abridge

San Francisco, CA

June 2025 – Aug. 2025

- Developing impactful web features using TypeScript, React, and Next.js to enhance clinician workflows through AI-powered documentation tools.

### Teaching Assistant: [Web Application Development \(17-437/637\)](#)

Carnegie Mellon School of Computer Science

Pittsburgh, PA

Aug. 2024 – Present

- Conducted sprint presentations for a class of 100+ students, guiding teams in developing fully functional full-stack web applications, which were tested and graded as final projects.
- Graded quizzes/assignments, and led lectures, recitations, and office hours on MVC architecture, AJAX, jQuery, JavaScript, React, Django, and REST APIs.

### Electrical Integration and Test Engineer Intern

Astrobotic Technology Inc.

Pittsburgh, PA

June 2024 – Aug. 2025

- Improved overall efficiency of the Avionics team by 20% through designing and testing PCBs, troubleshooting test procedures and writing test scripts for the integrated avionics unit and the power cart unit over the course of two months.
- Developed, tested, and laser welded space manifold heaters over the course of two weeks that will officially be used for the Griffin Lunar Lander, set to launch in Fall 2025.
- Recognized as the only intern to achieve certification in laser welding.

### Research Assistant

Carnegie Mellon University

Pittsburgh, PA

Jan. 2024 – June 2024

- Robotics Institute:** Tested and integrated an RTK-GPS system to enhance GNSS accuracy for a lunar rover collecting data on potential human habitation sites on the Moon, contributing to a proof of concept for NASA.
- MoonRanger:** Collaborated with a team of 60 engineers to develop a lunar rover for NASA's Artemis 3 mission, testing and integrating a NanoSSOC Digital Sun Sensor to enable precise sun position tracking for the communications team.

### Firmware Engineer

Carnegie Mellon Racing

Pittsburgh, PA

Feb. 2023 – Present

- Achieved stateful firmware behavior by diagramming state machines for our firmware architecture, and testing and debugging functions in the Powertrain Thermal Controller using STM32CubeIDE.
- Accomplished the safe and efficient operation of our electric vehicle's Vehicle Safety Module and Powertrain Thermal Controller, evidenced by our 2nd place finish at Formula SAE Electric 2023.

## PROJECTS

### Computer Graphics Software | C++

- Architected a graphics engine with software rasterization, path tracing, and mesh editing capabilities, implementing a GPU-independent rendering pipeline with optimized vertex and fragment processing and utilizing halfedge data structures, Catmull-Clark and Loop Subdivision techniques.

### Multiplayer Texas Hold'em Poker Game | HTML/CSS/JS, Django, Redis, AJAX, AWS EC2

- Created a real-time multiplayer poker game, allowing up to 256 concurrent connections at once, by using websockets and deploying it on AWS EC2 with Nginx web server.
- Github:** <https://github.com/tedd1218/chipcity.git>

### Fantasy Football Bot | Python, Tkinter, BeautifulSoup, pandas, sklearn, kmeans

- Utilized various Python libraries such as BeautifulSoup, Pandas, scikit-learn (including K-means clustering), and other machine learning tools to generate optimized weekly position-based player rankings for Fantasy Football in the NFL.
- Github:** <https://github.com/tedd1218/FantasyFootballBot.git>

## ADDITIONAL

**Languages:** Java, Python, C/C++, JavaScript/TypeScript, HTML/CSS, SystemVerilog/Verilog, MATLAB, SQL, R

**Software/Frameworks:** VSCode, STM32Cube, AWS, MongoDB, Ultimaker Cura, Django, Ajax, React, Altium

**Project Management Tools:** Git, GitHub, Jira, Confluence, Epsilon3, Linux, Ubuntu

**Communication Protocols:** SPI, UART, USB, I2C, CAN, TCP, HTTP/HTTPS, System I/O